David Ding

Website: davidding.me Email: david@davidding.me

EXPERIENCE

Cockroach Labs

Member of Technical Staff

Citizen App

Senior Backend Software Engineer

NYC / Remote; 2018 - 02/2021

Remote; 08/2021 - Present

- Engineering lead of the platform stability team: designed cost-effective infrastructure that could handle unpredictable extreme spikes in traffic.
 - Maintained 99.95% uptime. My work included adding rate limiting throughout our systems to
 prevent overloads, separating out vital systems into isolated microservices, stabilizing our video
 stack, and replacing the CDN in front of our main API.
 - Significantly extended company runway by reducing infrastructure costs by 50%. Doing this
 involved programmatically detecting and rewriting bad DB queries, cutting away half of our DB
 replicas, adjusting inefficient uses of CPU, memory, and autoscaling, and more.
- Engineering lead of the COVID Safety team: helped people safely navigate a COVID-19 world.
 - Built the backend for and maintained the nation's most widely used contact tracing app, SafePass, with over 1M users. Navigated us through rapidly shifting societal conditions, and official collaborations with various governments, Apple, and Google, to a successful launch. Notified people of 1000s of potential exposures to COVID-19.

Google

NYC / Bay Area; 2014 - 2018

Software Engineer

- My team took highly noisy Google Maps business updates from numerous sources, like ad feeds and user
 edits, and auto-matched them with existing businesses, ensuring that a user would see all business info
 in a single listing.
 - Achieved a 30% relative gain in the pipeline's precision to over 90% (while maintaining recall), by improving, retraining, and maintaining the ML model, and engineering thread-safe model features with 2-second p99 latency and 100MB footprint constraints.
 - Developed online indexing methods to retrieve matching candidates for an input business, ensuring performance while processing ~ 1000 index updates per second.

ML Research Apprentice

• Published a paper (arXiv:1709.06680) in interpretable ML models: specifically, extending existing highly interpretable lattice-based models to deeper and more flexible neural networks.

EDUCATION

Columbia University

M.S.; Machine Learning; GPA 4.0/4.0

2014 - 2016

California Institute of Technology

B.S.; Mathematics and Computer Science; GPA 4.0/4.0

2010 - 2014

Technical Skills (Most → Least Proficient)

- Languages: Go, Python, C++, C, Scheme, JavaScript
- Tools: Kubernetes, Google Cloud, MySQL, Redis, Git, Cassandra, TensorFlow, MATLAB, IATEX

Some Hobbies and Interests

- Music: singing (New York City Gay Men's Chorus, tenor 2), piano, saxophone, guitar
- Puzzles: MIT Mystery Hunt (one-time winning team), Google Games (undefeated in LA area during all 4 years of participation), and various other puzzle hunts.
- Outdoors: mountaineering (Aconcagua, Kilimanjaro, Mt. Whitney, others), hiking (led week-long treks through the Sierra Nevada and the Pacific Northwest), skiing (type 3), gardening

Last updated: November 2021